

時間	地點	序號	題目_中文	題目_英文
14:00~14:25	ST318	3	由影像自動生成的3D浮雕軟體之設計與開發	The Design and Development of Relievo Autogeneration Programme by The Photograph
	ST319	1	寵物遠端監控餵食系統設計實作	The design and implementation of a remote monitor feeder
	ST338	13	物聯網在智慧生活應用之開發	Development of an IoT System for Smart Life Applications
14:25~14:50	ST318	9	手機線上購物APP	Mobile shopping app
	ST319	6	長照型行動生理感測系統與雲端計算之應用	Mobile Physiological Sensing System and Cloud Computing Applications for Long-term Care
	ST338	14	智能置物箱之設計與實作	Design and Implementation of a Smart Deposit Box
14:50~15:15	ST318	5	診前病人自評系統	Pre-Patient self-assessment system
	ST319	10	新聞收集與政治輿情分析	News Collecting and Political Public Opinion Analysis
	ST338	15	智慧教室點名系統之設計與實作	Design and Implementation of a Smart Roll Call System
15:15~15:40	ST318	7	運用閒置資源之分散式A3C工作排程系統	Allocating Idle Resources for Distributed A3C Computational Tasks
	ST319	11	物聯網應用實作與安全分析	Implementation of an IoT Application and Its Security Analysis
	ST338	16	以電腦製作遊戲外掛	Use computer to make game plug-in
15:40~16:05	ST318	8	深度學習與物件感測應用於機械手臂控制	Application of Deep Learning and ObjectDetection for Controlling Robotic Arm
	ST319	12	基於深度學習之即時情緒辨識系統	Real time emotion recognition system based on deep learning
	ST338	17	桌上角色扮演遊戲線上輔助工具平台	Online Assistant Tools for Tabletop Role-playing Game
16:05~16:30	ST318	4	Unity太空船射擊遊戲	A Unity Spaceship Shooting Game